The Sky is the Limit: A Learning Space for Innovation

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A Learning Space for Innovation

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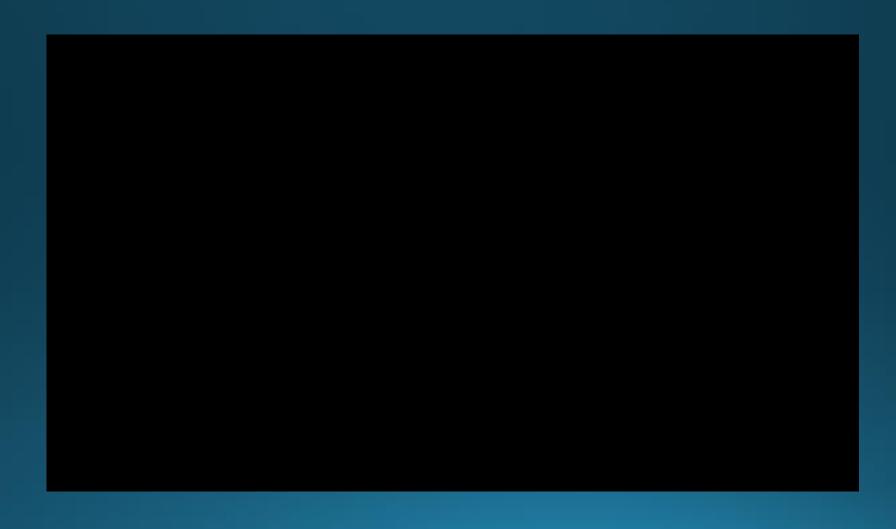


College Overview

- Located at the Northeast between New York and Boston.
- South central part of Connecticut, servicing 18 surrounding towns.
- 4th smallest college among the 12 community colleges in Connecticut.
- 2900 full and part-time students (credit)
- 70+ degree/certificate programs Associate Degree
- Students' average age: 26



Learning Space Overview



Project Background

- In Spring 2015, MxCC received a fund from the Connecticut Board of Regions to build 21st Century Classrooms.
- Phase I, 66K, remodeled a classroom as a prototype.
- Phase II, 327K to build innovated classrooms based on the Phase I prototype.
- The fund should be used in building something innovative, but not just remodeling classrooms with fresh paint, new computers, and new furniture.
- Instructional Technology Advisory team decided to solicit proposals from academic departments and student support services.
- The initial proposal was done by the student support services team.

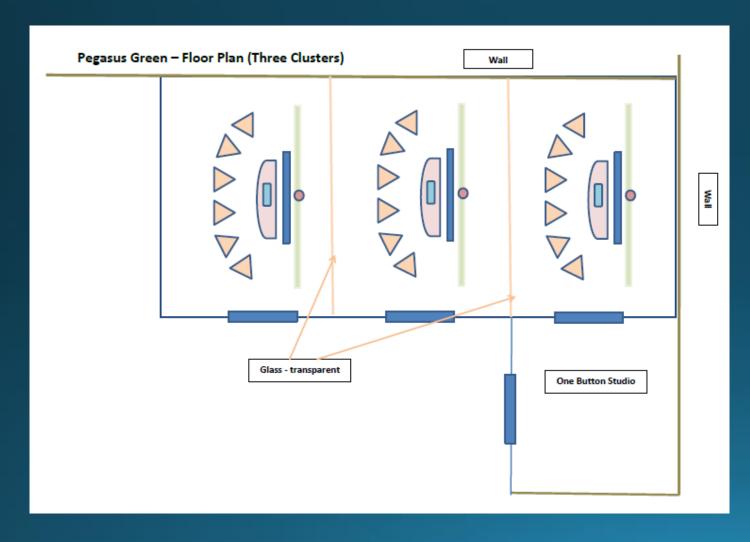
Design Process – Initial Proposal

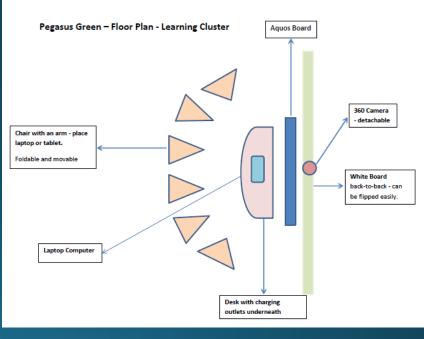
- A design team academic support staff
 - Director of Educational Technology lead
 - Director of Library Services
 - Coordinator of Academic Success Center
 - Student Retention Specialist
- Researched the literatures of knowledge commons, one button studio, and state-of—the-art technology in education.
- Director of Educational Technology drafted a proposal of knowledge commons and met with the college librarian specialized in emerging technology to refine the proposal.
- The team members met and finalized the proposal.

Design Concepts

- Knowledge commons information, data, and content are collectively owned and managed by a community of users, particularly over the Internet.
- Goals of the learning space
 - Engage students to work in small groups for presentations and media productions to facilitate active learning and collaborative learning.
 - Provide faculty with facilities to develop pedagogically sound instructions and involve student service staff for collaborative projects.
 - Provide virtual orientation, training, tutoring, and academic support services for online and Meriden students.
 - Provide students, faculty, and staff an opportunity to explore emerging technology and promote training in metaliteracy.
 - Serve as a vehicle for college recruitment and outreach as well as community engagement by providing virtual presentations and hosting web conferences to potential college populations.

Learning Space – Initial Floor Plan





Design Process - Refinement

- The proposal was presented to the Instructional Technology Advisory Group.
- Instructional Technology Advisory Group
 - Faculty from major disciplines, English, Math, Technology, Communications, and Business.
 - Academic Directors
 - Dean of administration
 - Dean of Academic Affairs
 - Director of Educational Technology Chair
 - Director of Information Technology
 - Director of Library Services
 - Director of Academic Success Center
 - Retention Specialist
 - Media Specialist
- The Instructional Technology Advisory Group approved the proposal and refined the proposal in the aspects of goals/missions.

Design Process - Consultants

Dean of Administration brought in consultants from Red Thread.

- 1. Visited the area in the college library where the learning space would be built.
- 2. Drafted a floor plan and sent it to college for feedbacks.
- 3. The draft plan was reviewed by the academic support staff members and feedbacks were provided.
 - 1. Director of Educational Technology Overall Functions
 - 2. Director of Library Services space
 - 3. Director of Information Technology technology and networking
 - 4. Dean of Administration cost

Design Process – Final Plan

- Consultants contacted the relevant personnel during finalization of the design plan.
 - 1. Director of Educational Technology Overall Functions
 - 2. Director of Library Services space
 - 3. Director of Information Technology technology and networking
 - 4. Dean of Administration cost
- Final design plan with the list of equipment and furniture was presented to the Dean of Administration.
- Dean of Administration drafted the final proposal with the construction plan and presented to the system 21st Century Classroom team.

Overview of the Space



The Floor Chart



The Area Rendering









Learning Space – Large Rooms

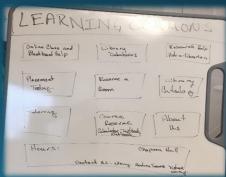
- Group meetings for brain storming and presentations
- Video recording
- Up to 15 people











Learning Space – Large Rooms

- Crestron Touch-IT Interactive PC and Display System -65 Inch
- Creston Interactive PC/Laptop Controller
- VGA and HDMI Laptop connection jacks
- Extron Video Recording Control Unit
- Wall Mounted Panasonic Camera/Mic
- Two Ceiling Microphones
- Wi-Fi

- Ten Steelcase small white boards
- Wall Mounted white board with markers and an eraser
- SMART kapp Board
- Ten chairs
- Three sofa seats for five people
- Four mobile tables
- One laptop stand
- Desk Phone

Learning Space – Medium Rooms

- Small group meetings for brain storming or presentations
- Video taping
- Video conferencing
- Up to 4 people



Learning Space – Medium Rooms

- Wall Mounted LG Display System 40-inch
- Connecting cables up to 4 PC or Mac laptops
- Extron Video Recording Control Unit
- Wall Mounted Panasonic Camera with Mic
- Ethernet cable for wired network
- White wall with markers and an eraser
- Four chairs
- Two sofa seats
- Desk Phone
- Wi-Fi

Learning Space – Small Rooms

- Video conferencing
- Video production
- Media production
- Up to 2 people



Learning Space – Small Rooms

- PC Computer/Mac
- ClearOne Chat160 Speaker & Microphone
- Logitech Web Camera with Mic for Skype, WebEx Video Conference
- LED Dimmer Light
- VGA and HDMI Laptop connection jacks
- Ethernet cable for wired network
- Two Chairs
- SMART kapp Board
- Desk Phone
- Wi-Fi

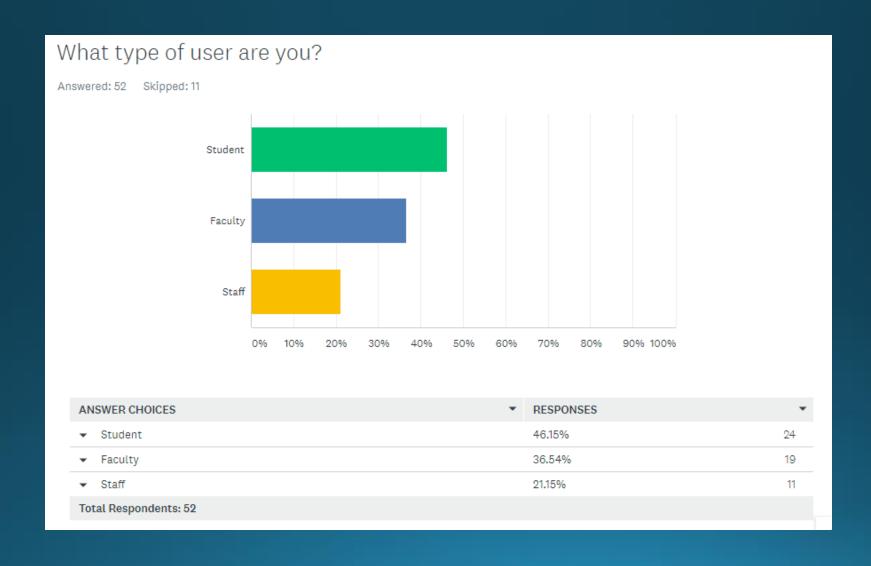
User Experience - Usage

- All rooms were in use starting Fall 2017.
- When the rooms are not booked, walk-in users are welcomed.
- During the semester, the rooms are very popular
 - Committee/club meetings
 - Small study groups
 - Small groups for projects
 - Small classes

21st Century Classroom Survey

- What type of user are you?
- Check the rooms you have used:
- What did you use the classroom for?
- What features do you like the most in the room?
- Is there anything we could do better to enhance your experience in the 21st Century Classroom?
- Do you have any suggestions to improve the scheduling process?

User Experience — 21st Century Classroom Survey

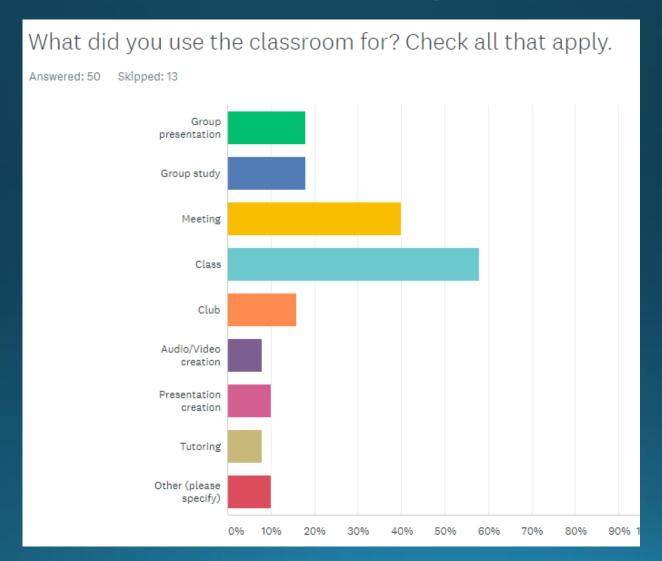


User Experience Survey

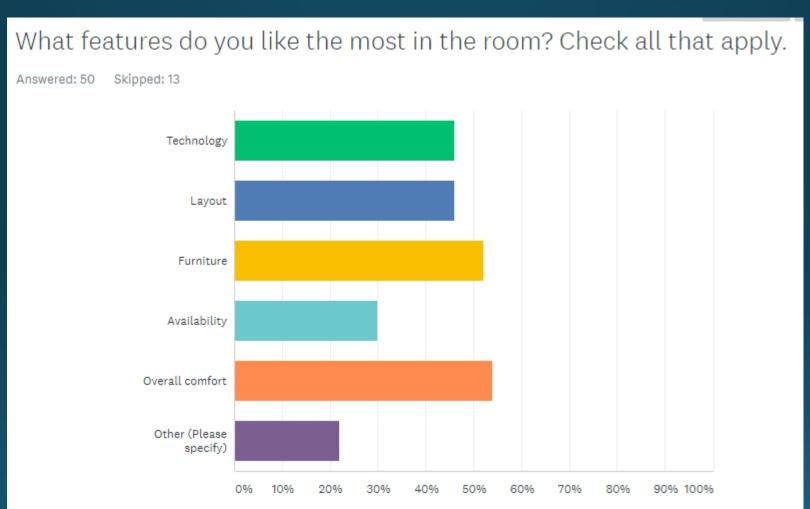
Check the rooms you have used: (refer to http://mxcc.edu/learning-commons/pegasus-green for details in the Chapman rooms)

Answered: 50 Skipped: 13 Snow 413A/B Snow 506 Chapman 708A Chapman 708B Chapman 709A Chapman 709B Chapman 709C Chapman 709D 50% 90% 100% 20% 30% 60% 70% 80%

User Experience Survey



User Experience Survey



User Experience Survey & Future Improvement

- Is there anything we could do better to enhance your experience in the 21st Century Classroom?
 - Adding more chairs in the two large rooms.
 - Improving audio quality in the large rooms.
 - Adding an additional computer in the small rooms.
 - Making more marketing of the different types of things you can do in the rooms – examples of innovative projects and use.
 - Providing communications of best practices.
 - Building more rooms that accommodate typical class sizes of 25-35 students.
 - Reserving all rooms via the event management system.

Future Improvement

- Marketing the learning space.
- Making room reservation easy.
- Providing more training to students, faculty, and staff
- Promoting best practices.



Special Thanks

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- Instructional Technology Advisory Committee
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Questions & Answers



